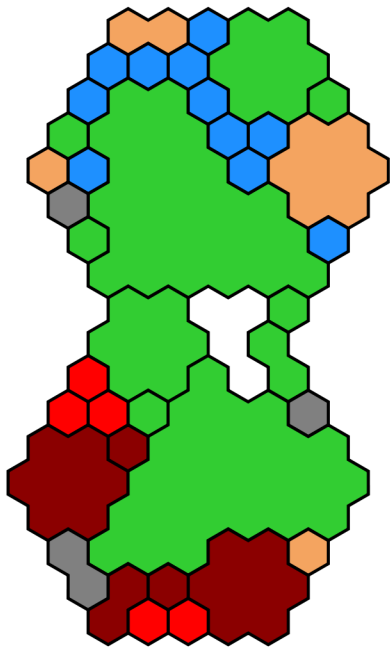
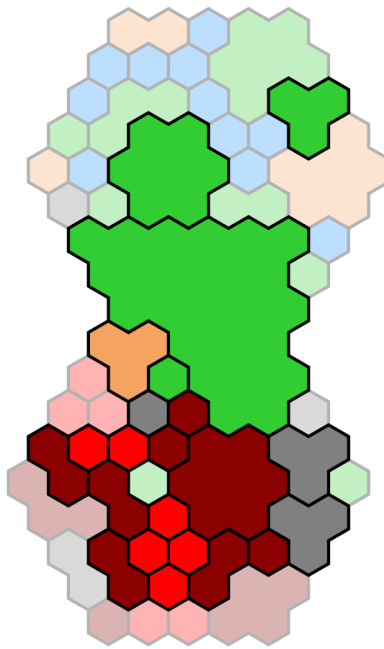


MOP5126

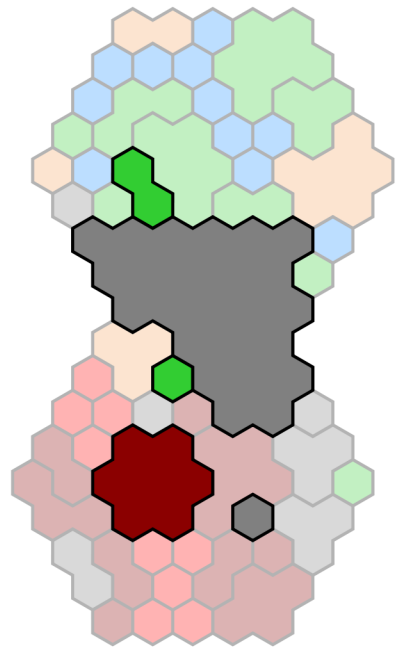
Level 1



Level 2



Level 3



Level 4



Level 5



Created by GaryLASQ

Chicagoland Heroscaping 2008-11-16

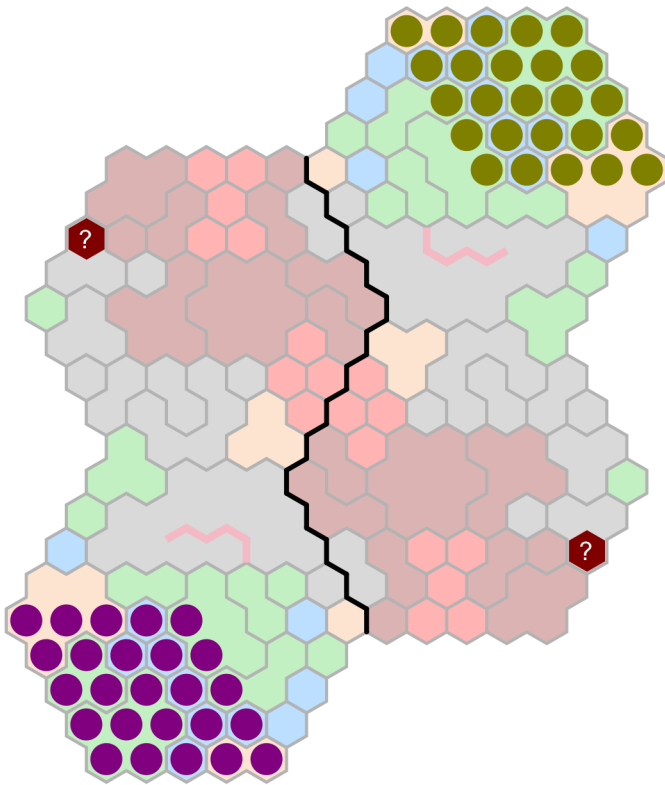
Master Game for 2 Players

Goal: Destroy all of your opponent's figures.

Setup: Assemble 2 copies of MOP5126 and arrange them as shown. Players bring pre-made armies of 500 points. If using the Marro Hive, you may remove the 3-hex grass tile in your start zone.

Take the glyphs of Astrid, Dagmar, Gerda and Valda; turn them symbol-side up and shuffle them. Randomly select two glyphs and place them where shown. (Leave the unused glyphs symbol-side up.) Right before placing Order Markers in Round 1, turn the glyphs power-side up.

Victory: Be the last player with at least one figure on the battlefield to win.



Created by GaryLASQ