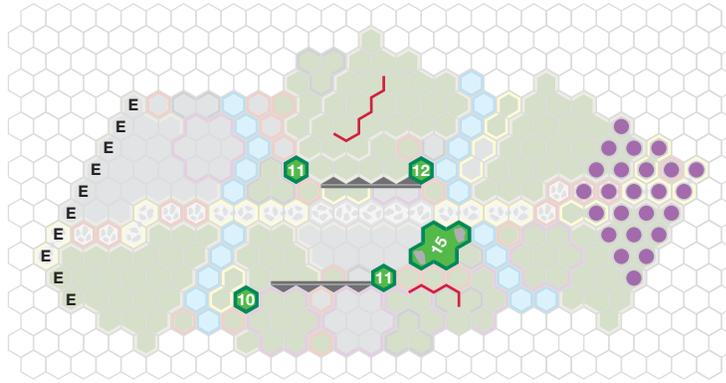




Only Online Scenarios
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WSR1: Ambush on Wolf Swamp Road



MASTER SET-Ambush on Wolf Swamp Road

Required sets: Master Set and Road to the Forgotten Forest Set (2 player)

You have been ordered to escort heroes that are vital to the cause of your general to the battlefield. Unknown to you, a small band of warriors lays in ambush among the ruins of an Archkyrie's outpost.

Goal: Player 1 must push past the ambush with at least 2 heroes surviving. Player 2 must prevent this from happening.

Setup: Player 1 drafts or brings a 550-point army. At least 2 heroes must be selected.

Player 2 drafts or brings a 400-point army.

Player 2 does not have to place his/her army on the battlefield during drafting, and may place his/her army after Player 1 has chosen and placed his/her entire army.

Player 1 starts in purple starting zone. Player 2 starts in the orange starting zone.

Special Rules: Once a hero has reached the Exit Zone spaces, the figure is taken out of play and is to be removed from the board.

Exit Zone spaces are marked- E

Victory: Player 1 wins when 2 heroes have reached and exited any space within the Exit Zone. Player 2 wins if Player 1's heroes have not reached any Exit Zone spaces by the 10th round, or when Player 1 does not have enough heroes to win.

ROUND
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